



**GENERAL SERVICES ADMINISTRATION
FEDERAL ACQUISITION SERVICE
AUTHORIZED FEDERAL SUPPLY SCHEDULE CATALOG/PRICE LIST**

On-line access to contract ordering information, terms and conditions, up-to-date pricing, and the option to create an electronic delivery order is available through **GSA Advantage!**, a menu-driven database system. The INTERNET address for **GSA Advantage!** is <http://www.gsaadvantage.gov>

SCHEDULE TITLE: Total Solutions for Law Enforcement, Security, Facilities Management, Fire, Rescue, Clothing, Marine Craft and Emergency/Disaster Response

FSC Group: R425

CONTRACT NUMBER: GS-07F-176DA

CONTRACT PERIOD: September 1, 2016 through August 31, 2021 (Base, 5-year period)

For more information on ordering from Federal Supply Schedules click on the GSA Schedules link at www.gsa.gov

CONTRACTOR:

Glacier Technical Solutions, LLC
1200 Golden Key, Suite 100
El Paso, TX 79925-5813

CONTRACTOR'S ADMINISTRATION SOURCE:

David Walker, Opportunity Manager
1833 Oceanside Blvd, Suite A
Oceanside, CA 92054
Phone: (210) 363-9981
Fax: (866) 308-7230
E-Mail: david.walker@gt-sol.com

BUSINESS SIZE: Small

Socioeconomic Indicators: 8(a) Small Disadvantaged

CUSTOMER INFORMATION:

1a. TABLE OF AWARDED SPECIAL ITEM NUMBERS (SINs)

| SIN | DESCRIPTION |
|------------|---------------------------------------------------------------------------|
| 426 6 | Law Enforcement and Security Training – Subject to Cooperative Purchasing |

1b. LOWEST PRICED MODEL NUMBER AND PRICE FOR EACH SIN: N/A to Services
Model DFS065075070070065 -7.62x39 full flash blank ammunition, to be paired W/AK-47 weapons or BFO Weapons (lease only) \$.48

1c. HOURLY RATES: (Services Only)
See GSA Price List attached at the end

2. MAXIMUM ORDER*: \$200,000 per SIN and \$200,000 per order

*Ordering activities may request a price reduction at any time before placing an order, establishing a BPA, or in conjunction with the annual BPA review. However, the ordering activity shall seek a price reduction when the order or BPA exceeds the simplified acquisition threshold. Schedule contractors are not required to pass on to all schedule users a price reduction extended only to an individual ordering activity for a specific order or BPA.

3. MINIMUM ORDER: \$100

4. GEOGRAPHIC COVERAGE: Domestic, 50 states, Washington, DC, Puerto Rico, US Territories

5. POINT(S) OF PRODUCTION: US

6. DISCOUNT FROM LIST PRICES: GSA Net Prices are shown on the attached GSA Price List at the end. Negotiated discount has been applied and the IFF has been added.

7. QUANTITY DISCOUNT(S): .5% for each Individual Task Order over \$150,000

8. PROMPT PAYMENT TERMS: Net 30 Days. Information for Ordering Offices: Prompt payment terms cannot be negotiated out of the contractual agreement in exchange for other concessions.

9.a Government Purchase Cards must be accepted at or below the micro-purchase threshold.

9.b Government Purchase Cards are not accepted above the micro-purchase threshold. Contact contractor for limit.

10. FOREIGN ITEMS: None

11a. TIME OF DELIVERY: TBD at task order level

- 11b. **EXPEDITED DELIVERY:** Contact Contractor
- 11c. **OVERNIGHT AND 2-DAY DELIVERY:** N/A
- 11d. **URGENT REQUIRMENTS:** Customers are encouraged to contact the contractor for the purpose of requesting accelerated delivery.
- 12. **FOB POINT:** Destination
- 13a. **ORDERING ADDRESS:** Glacier Technical Solutions, LLC
1833 Oceanside Blvd, Suite A
Oceanside, CA 92054
- 13b. **ORDERING PROCEDURES:** For supplies and services, the ordering procedures, information on Blanket Purchase Agreements (BPA's) are found in FAR 8.405-3
- 14. **PAYMENT ADDRESS:** Glacier Technical Solutions, LLC
1833 Oceanside Blvd, Suite A
Oceanside, CA 92054
- 15. **WARRANTY PROVISION:** Standard Commercial Warranty
- 16. **EXPORT PACKING CHARGES:** N/A
- 17. **TERMS AND CONDITIONS OF GOVERNMENT PURCHASE CARD ACCEPTANCE:** Micro-purchase threshold and below
- 18. **TERMS AND CONDITIONS OF RENTAL, MAINTENANCE, AND REPAIR (IF APPLICABLE):** Per Lease Agreement
- 19. **TERMS AND CONDITIONS OF INSTALLATION (IF APPLICABLE):** N/A
- 20. **TERMS AND CONDITIONS OF REPAIR PARTS INDICATING DATE OF PARTS PRICE LISTS AND ANY DISCOUNTS FROM LIST PRICES (IF AVAILABLE):** N/A
- 20a. **TERMS AND CONDITIONS FOR ANY OTHER SERVICES (IF APPLICABLE):** N/A
- 21. **LIST OF SERVICE AND DISTRIBUTION POINTS (IF APPLICABLE):** N/A
- 22. **LIST OF PARTICIPATING DEALERS (IF APPLICABLE):** N/A
- 23. **PREVENTIVE MAINTENANCE (IF APPLICABLE):** N/A
- 24a. **SPECIAL ATTRIBUTES SUCH AS ENVIRONMENTAL ATTRIBUTES (e.g. recycled content, energy efficiency, and/or reduced pollutants):** N/A
- 24b. **Section 508 Compliance for EIT:** as applicable
- 25. **DUNS NUMBER:** 827155065



26. NOTIFICATION REGARDING REGISTRATION IN SYSTEM FOR AWARD MANAGEMENT (SAM) DATABASE: Contractor has an Active Registration in the SAM database.

GSA PRODUCT PRICE LIST: For your information an image of each of our products is provided at the end of our product line easily cross referenced by (Product Name).

| SIN | PRODUCT DESCRIPTION | MFR PART NO | PRODUCT NAME | UOI | GSA PRICE |
|-------|-------------------------------------------------------------------------------------------------------------------------|-------------------------|--------------|------|-----------|
| 426-6 | Blank-fire-only (BFO) weapon system, AK-47 family of weapons to choose from, BFO modified. | DFS065075066070079 * | AKBFO | Day | \$28.48 |
| 426-6 | AK-47 family of weapons to choose from, training only, blank-firing, not BFO modified, TO BE PAIRED W/BLANK AMMO BELOW. | DFS065075066070065 * | AKBFA | Day | \$12.20 |
| 426-6 | SVD Dragunov Sniper Rifle, training only, blank firing. | DFS083086068068083082 * | SVDDSR | Day | \$39.67 |
| 426-6 | Surface-to-air (SAM) missile launcher (non-functioning), TO BE PAIRED W/SAM-7 Missile below. | DFS083065077055076 * | SAM7L | Day | \$203.45 |
| 426-6 | SAM-7 Missile ("Smokey Sam"), TO BE PAIRED W/SAM-7 Launcher above. | DFS083065077055077 * | SAM7M | Day | \$39.16 |
| 426-6 | Rocket propelled grenade (RPG) launcher w/optical sight, TO BE PAIRED W/RPG-7 Grenades below. | DFS082080071055076 * | RPG7L | Day | \$24.41 |
| 426-6 | RPG, shoulder launched anti-tank grenade warhead (replica), TO BE PAIRED W/RPG-7 Launcher above. | DFS082080071055071 * | RPG7G | Day | \$1.02 |
| 426-6 | Remote firing (RF) rifle simulator, training only. | DFS082070082083 * | RFRS | Day | \$35.61 |
| 426-6 | 2-inch light mortar (replica), training only. | DFS050034077084082 * | 2"MTR | Day | \$1.02 |
| 426-6 | 7.62x39 full flash blank ammunition, TO BE PAIRED W/AK-47 weapons or BFO Weapons. | DFS065075070070065 | AKFFA | Each | \$0.48 |
| 426-6 | 7.62x39 quarter flash blank ammunition, TO BE PAIRED W/AK-47 weapons or BFO Weapons. | DFS065075081070065 | AKQFA | Each | \$0.80 |
| 426-6 | Battlefield Special Effect, simulated improvised Explosive Device (IED) explosion | DFS066070088073069068 | BFXIED | Each | \$35.09 |
| 426-6 | Battlefield Special Effect, simulated rocket attack - RPG explosion | DFS066070088082080071 | BFXRPG | Each | \$39.06 |
| 426-6 | Battlefield Effect, simulated vehicle-borne improvised explosive device (VBIED) explosion | DFS066070088086066068 | BFXVBD | Each | \$50.86 |
| 426-6 | Battlefield Special Effect, simulated suicide bomber's vest explosion | DFS066070088086083084 | BFXVST | Each | \$22.89 |
| 426-6 | Battlefield Special Effect, simulated mortar attack | DFS066070088077084082 | BFXMTR | Each | \$76.30 |
| 426-6 | Special Effect, wound makeup/mouflage kit. | DFS083070088087078068 | SFXWND | Each | \$81.45 |

* These products LEASE ONLY



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Blank-Fire-Only BFOs (AKBFO): Destination requirements must be met before ship, call first; we recommend adding our Weapons Handler services for on-site assistance and best results - lease only.



Blank-Fire-Adaptor BFAs (AKBFA): Destination requirements must be met before ship, call first; we recommend adding our Weapons Handler services for on-site assistance and best results - lease only.



Dragunov Sniper Rifle (SVDDSR): Destination requirements must be met before ship, call first; we recommend adding our Weapons Handler services for on-site assistance and best results - lease only.



SAM Launcher (SAM7L): These are props; no additional services required or recommended - lease only.



Launcher w/Missile (SAM7M): These are props; no additional services required or recommended - lease only.



RGP Launcher (RPG7L): These are props; no additional services required or recommended - lease only.



Launcher w/Grenade (RPG7G): These are props; no additional services required or recommended - lease only.



Remote Rifle Simulator (RFRS): This product utilizes propane gas and cannot be shipped; required purchase with our Weapons Handler services for on-site assembly and safest results - lease only.



Light Mortar (2"MTR): These are props; no additional services required or recommended - lease only.



Blank Ammo Full Flash (AKFFA): Destination requirements must be met before ship, call first; we recommend buying this product with our Weapons Handler services for on-site assistance and best results.



Blank Ammo Quarter Flash (AKQFA): Destination requirements must be met before ship, call first; we recommend buying this product with our Weapons Handler services for on-site assistance and best results.



Roadside IED (BFXIED): This product utilizes explosives and cannot be shipped; required purchase with our Battlefield Effects (BFX) services for on-site production and safest results.



Rocket Attack (BFXRPG): This product utilizes explosives and cannot be shipped; required purchase with our Battlefield Effects (BFX) services for on-site production and safest results.



Vehicle-Borne IED (BFXVBD): This product utilizes explosives and cannot be shipped; required purchase with our Battlefield Effects (BFX) services for on-site production and safest results.



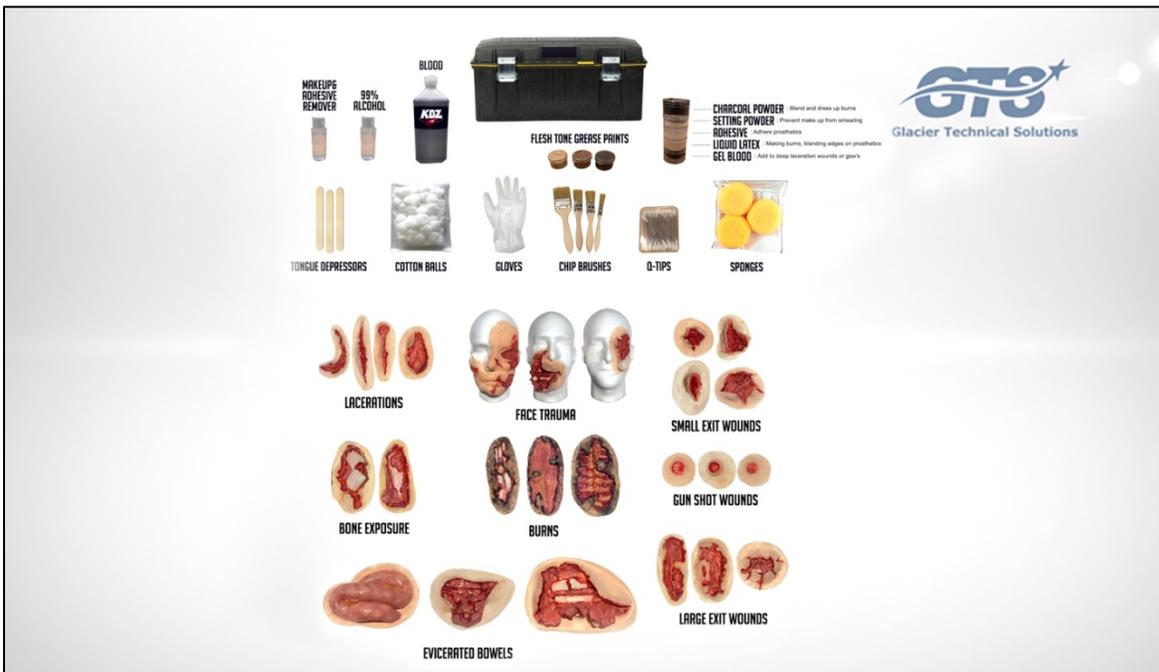
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Suicide Bomber Vest (BFXVST): This product utilizes explosives and cannot be shipped; required purchase with our Battlefield Effects (BFX) services for on-site production and safest results.



Mortar Attack (BFXMTR): This product utilizes explosives and cannot be shipped; required purchase with our Battlefield Effects (BFX) services for on-site production and safest results.



Wound Moulage Kit (SFXWND): This product can simulate 6-8 injured personnel effectively; we recommend buying this product with our Special Effects (SFX) Technician services for on-site production and best results.



GSA SERVICES PRICE LIST: For your information a Labor Category description is provided at the end of our services line.

| SIN | SERVICE DESCRIPTION REGULAR TIME | MINIMUM EDUCATION/ CERTIFICATION LEVEL | MINIMUM YEARS OF EXPERIENCE | UOI | GSA PRICE |
|-------|---------------------------------------------------------------------------------------------------|-------------------------------------------|--------------------------------|------|-----------|
| 426-6 | Role Players - All categories combined (i.e. mayor, police, shopkeeper, etc.) | None | 0 | Hour | \$31.52 |
| 426-6 | Team Leads, Amputee Role Player | None | 5 | Hour | \$39.47 |
| 426-6 | Subject Matter Expert (SME) I - Special Operations Force (SOF), Lane Controller, LNO, Instructor | HS | 8 | Hour | \$55.72 |
| 426-6 | Subject Matter Expert (SME) II - Special Operations Force (SOF), Lane Controller, LNO, Instructor | AS | 10 | Hour | \$63.87 |
| 426-6 | Special Effects (SFX) Technician | HS | 5 | Hour | \$47.60 |
| 426-6 | Battlefield Effects (BFX) I - Assistant, Trainee Pyrotechnician | HS | 2 | Hour | \$47.60 |
| 426-6 | Battlefield Effects (BFX) II - Supervisor, Pyrotechnician | HS | 5 | Hour | \$55.72 |
| 426-6 | Battlefield Effects (BFX) III - Technician, Sr. Pyrotechnician, ATF Technician | HS | 7 | Hour | \$63.87 |
| 426-6 | Site Manager I (Assistant) | AS | 8 | Hour | \$59.80 |
| 426-6 | Site Manager II (Supervisor) | B | 10 | Hour | \$71.98 |
| 426-6 | Weapons Handler | HS | 8 | Hour | \$59.80 |

| SIN | SERVICE DESCRIPTION OVERTIME | MINIMUM EDUCATION/ CERTIFICATION LEVEL | MINIMUM YEARS OF EXPERIENCE | UOI | GSA PRICE |
|-------|---------------------------------------------------------------------------------------------------|-------------------------------------------|--------------------------------|------|-----------|
| 426-6 | Role Players - All categories combined (i.e. mayor, police, shopkeeper, etc.) | None | 0 | Hour | \$36.87 |
| 426-6 | Team Leads, Amputee Role Player | None | 5 | Hour | \$48.78 |
| 426-6 | Subject Matter Expert (SME) I - Special Operations Force (SOF), Lane Controller, LNO, Instructor | HS | 8 | Hour | \$73.18 |
| 426-6 | Subject Matter Expert (SME) II - Special Operations Force (SOF), Lane Controller, LNO, Instructor | AS | 10 | Hour | \$85.36 |
| 426-6 | Special Effects (SFX) Technician | HS | 5 | Hour | \$60.98 |
| 426-6 | Battlefield Effects (BFX) I - Assistant, Trainee Pyrotechnician | HS | 2 | Hour | \$60.98 |
| 426-6 | Battlefield Effects (BFX) II - Supervisor, Pyrotechnician | HS | 5 | Hour | \$73.18 |
| 426-6 | Battlefield Effects (BFX) III - Technician, Sr. Pyrotechnician, ATF Technician | HS | 7 | Hour | \$85.36 |
| 426-6 | Site Manager I (Assistant) | AS | 8 | Hour | \$79.26 |
| 426-6 | Site Manager II (Supervisor) | B | 10 | Hour | \$97.55 |
| 426-6 | Weapons Handler | HS | 8 | Hour | \$79.26 |



| SIN | SERVICE DESCRIPTION DOUBLETIME | MINIMUM EDUCATION/ CERTIFICATION LEVEL | MINIMUM YEARS OF EXPERIENCE | UOI | GSA PRICE |
|-------|---------------------------------------------------------------------------------------------------|-------------------------------------------|--------------------------------|------|-----------|
| 426-6 | Role Players - All categories combined (i.e. mayor, police, shopkeeper, etc.) | None | 0 | Hour | \$49.14 |
| 426-6 | Team Leads, Amputee Role Player | None | 5 | Hour | \$65.05 |
| 426-6 | Subject Matter Expert (SME) I - Special Operations Force (SOF), Lane Controller, LNO, Instructor | HS | 8 | Hour | \$97.55 |
| 426-6 | Subject Matter Expert (SME) II - Special Operations Force (SOF), Lane Controller, LNO, Instructor | AS | 10 | Hour | \$113.82 |
| 426-6 | Special Effects (SFX) Technician | HS | 5 | Hour | \$81.31 |
| 426-6 | Battlefield Effects (BFX) I - Assistant, Trainee Pyrotechnician | HS | 2 | Hour | \$81.31 |
| 426-6 | Battlefield Effects (BFX) II - Supervisor, Pyrotechnician | HS | 5 | Hour | \$97.55 |
| 426-6 | Battlefield Effects (BFX) III - Technician, Sr. Pyrotechnician, ATF Technician | HS | 7 | Hour | \$113.82 |
| 426-6 | Site Manager I (Assistant) | AS | 8 | Hour | \$105.69 |
| 426-6 | Site Manager II (Supervisor) | B | 10 | Hour | \$130.08 |
| 426-6 | Weapons Handler | HS | 8 | Hour | \$105.69 |

SERVICES LABOR CATEGORIES AND DESCRIPTION: The following is provided as supporting documentation of the labor services above.

| Labor Category Title / Skill Level | Description |
|------------------------------------|-----------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|
| Role Players | Role Players (RPs) are native-born in the country represented for training. RPs perform simple unscripted roles, but of a nature easily portrayed by the RP based on his or her ethnicity and knowledge of the native language, culture, and religion. RP roles can vary from a shopkeeper to a member of an opposing force. The position will require light to moderate activity and may require the ability to drive a vehicle or operate a blank-fire weapon. The RP will have a cultural knowledge of the country their representing, be proficient in the language of the country, as well as in English, and be confirmed as 'work authorized' by DHS' eVerify system. The primary requirement is to be native-born in the country or ethnicity required for training; this brings fantastic realism, but unfortunately the educational systems do not always align well with U.S. levels of education and why we do not have a minimum education requirement. No previous performance experience required. |
| Team Leads, Amputee Role Player | Team Leads/Amputee RPs will meet all the requirements of the RP category above, plus a minimum of five (5) years RP or relevant experience. Amputee RPs are required to be missing one or more limbs; otherwise, non-amputee RPs portray "walking wounded" injured at regular RP rates often used in a casualty/medical training lane with moulage. Team Lead RPs assume a more prominent role in a training lane with increased responsibility, and perhaps a speaking part; some examples would be village elder, leader of an insurgent force, Interpreter, or RP Coordinator, to name a few examples. |
| Subject Matter Expert (SME) I | An SME I may be utilized as an instructor, lane controller, training evaluator, liaison, or specialist (i.e. tactics). These professionals will be prior-military or previous Law Enforcement (LE) officers with current and relevant experience to support the scheduled training. They will have sufficient knowledge of training objectives to develop training materials, lesson plans, and/or presentations for didactic portion of instruction, as well as training/practice/evaluation in the field as lane controllers or evaluators as required. SME I will coordinate with military or LE cadre/instructors and gather all pertinent information regarding students, master training schedule, and specific training needs to ensure successful training outcome. SME I will have a HS diploma or equivalent, confirmed as 'work authorized' by DHS' eVerify system, and a minimum of eight (8) years prior-military, LE or related experience. This position may require unique skill sets, such as: Intel; SECRET/TS/TS-SCI clearance; Special Operations Force (SOF) operator time; Fix, Find, Finish, Exploit and Analyze (F3EA); Battlefield Interrogation, Tactical Questioning (BIT/TQ). |



| Labor Category Title / Skill Level | Description |
|------------------------------------|-----------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|
| Subject Matter Expert (SME) II | An SME II will meet all the requirements of an SME I category above, with the additional requirement of an Associate's Degree or equivalent, plus an additional two (2) years of prior-military, LE or related experience for a total of ten (10) years. |
| Special Effects (SFX) Technician | An SFX Technician is a licensed and certified make-up artist who has mastered more than hair and beauty techniques. They specialize in the art of moulage, sculpting, molding, life casting, fabrication, air brushing and body painting. These skills are necessary to create simulated casualties and trauma injuries for training, as well as disguises, all in order to create an immersive effect to maximize the realism of combat engagements during training exercises. The SFX technician will be familiar with human anatomy and physiology, medical terminology, and an expert in the application and use of trauma and non-trauma medical training aids, such as the freebleeder fluid pump to simulate a massive trauma wound caused by an IED. The SFX Technician must have a HS diploma or equivalent, a minimum of three (3) years experience in this field, and confirmed as 'work authorized' by DHS' eVerify system.. |
| Battlefield Effects (BFX) I | The BFX I position is an assistant/trainee position. Mechanical aptitude is a key factor in advancement in this field of endeavor. The BFX I will assist the BFX II supervisor and BFX III technician in the manufacture and testing of pyrotechnic devices to simulate mortar and rocket attacks, rocket propelled grenades, improvised explosive devices (IEDs), vehicle borne IEDs, suicide bomber vests, explosions, fires and smoke. This position requires a HS diploma or equivalent, confirmed as 'work authorized' by DHS' eVerify system. A trainee must have at least two (2) years experience working in a related field and/or complete the in-house training and testing program. |
| Battlefield Effects (BFX) II | The BFX II supervisor will meet all of the requirements of the BFX I. They must have an additional three (3) years for a total of five (5) years of experience in this or a related field, or work along side a BFX II or trained under a 3 card holder for a minimum of hundred-sixty (160) hours. The BFX II supervisor is responsible for building pyrotechnic devices, and assisting the BFX III technician in the design and testing of these devices. The BFX II supervisor will maintain all required product inventories when tasked by the BFX III technician. Advancement into the BFX II supervisor position is determined by three (3) factors: peer review, testing and past performance. This is very similar to advancing through the ranks of Explosives Ordnance Disposal (EOD) Teams. This position requires a pyro-technician's license in the state operating in or equivalent; and a HS diploma or equivalent. |
| Battlefield Effects (BFX) III | The BFX III technician is the senior pyro-technician on-site and responsible for all of the effects during a training exercise, including the transportation of hazardous materials, and the design, build and defligation of incendiary devices for training purposes. They are further tasked with completion of the required company and ATF product manufacture, use and return inventories. The BFX III technician will meet all of the requirements of the BFX II supervisor position, plus the addition of two (2) years of experience for a total of seven (7) years minimum experience in this or a related field. The BFX III technician is assisted by the other pyro-technicians on-site. The BFX III technician's experience, training and expertise in a variety of explosives, bombs, boobytraps, IEDs, grenades, missiles, and rockets, uniquely equip them to design battlefield effects in order to maximize the realism of the training environment. At GTS we advance our pyro-technicians by peer review testing and performance. The BFX III technician position requires a minimum of seven (7) years of professional experience working in this and a related field; time on a military bomb squad or equivalent; Hazardous Devices Technician or equivalent; range ordnance removal specialist or equivalent (UXO); licensed ATF type 20 Explosives Manufacturer or equivalent; State Blasters Certification or equivalent; a Pyro-technician's License in the state operating in or equivalent; and a HS diploma or equivalent. |
| Site Manager I | The Site Manager I position is a leadership position, and serves as an Assistant or Deputy Site Manager. They are responsible for implementing all of the activities supporting a training exercise, and ensuring the training schedule is met. The Site Manager I assists the Site Manager II in the analysis, planning, and coordinating of training support activities for a training exercise. The Site Manager I supervises Team Leads at the training site, ensuring the stated training goals and objectives are met and accomplished within prescribed time frames. The Site Manager I position could also be referred to as a Project Manager. This position requires an Associates Degree or two (2) years worth of college credit toward a degree program, and eight (8) years of related experience. |



| Labor Category Title / Skill Level | Description |
|------------------------------------|--------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|
| Site Manager II | <p>The Site Manager II position is the senior leadership position on-site, and is responsible for successful accomplishment of the supported training exercise(s) within schedule and budget. The Site Manager II conducts analyses, planning and coordination for training support in conjunction with the customer (COR, COTR). They are the main interface with the customer, and responsible for handling any issues regarding training support on-site. The Site Manager II supervises the Site Manager I. The Site Manager II position could also be referred to as an Operation Manager or Program Manager dependig upon the number and complexity of supported training exercises. The position requires a Bachelor's degree and ten (10) years of related experience.</p> |
| Weapons Handler | <p>The Weapons Handler position is the firearms and ammunition subject matter expert/trainer on-site. They are the only company authorized agent to sign, deliver, and transport firearms and ammunition on-site. They are well trained and experienced on a variety of military, law enforcement and foreign weapons systems from their military or law enforcement background, this includes the entire AK-Family of weapons in the company's inventory. The Weapons Handler is responsible for the safety and successful performance of every blank-fire and blank-fire-only (BFO) weapon system supporting training. In addition, the Weapons Handler is also responsible for the company's inventory of blank-ammunition and simulated ammunition (Simunition). The Weapons Handler is responsible for the security, transport, delivery and maintenance of company's blank-fire weapons, stocking and ordering of blank-ammunition and armory supplies, mandatory records documentation, and ensuring compliance with all federal, state and local laws and regulations. The position requires a HS diploma or equivalent, and eight (8) years of related experience. The Weapons Handler will have a military or law enforcement background, and prior positions serving as an armorer, firearms instructor, weapons specialist, and range safety; Simunition Certified, an ATF-FFL Type 07 license, and if working in the State of California, a Certificate of Eligibility (COE) under the company-designated license holder.</p> |